

CITY OF FALCON HEIGHTS
COUNCIL RESOLUTION

May 12, 2021

No. 21-18

RESOLUTION APPOINTING LAURE CAMPBELL TO THE COMMUNITY ENGAGEMENT COMMISSION

WHEREAS, the City Council consolidated the Human Rights Commission with the Neighborhood Commission to establish the Community Engagement Commission in 2015;

WHEREAS, The Community Engagement Commission shall serve in an advisory capacity to the city council regarding the effective, meaningful and equal involvement of Falcon Heights residents in their community. The commission will identify opportunities to collaborate with community, educational, business and social services groups and organizations; identify ways to improve the city's public participation, identify under-represented groups, remove any barriers, and engage and promote increased participation for all residents, businesses, community and neighborhood organizations; review and recommend ways to improve the city's communications efforts so as to facilitate effective two-way communication between the city and all residents, businesses, community and neighborhood organizations; review and recommend ways to help improve resident emergency preparedness and crime prevention programs.

The commission shall review complaints of alleged human rights violations occurring within the city and secure equal opportunity for all residents of the city regarding public services, public accommodations, housing, employment and education.

WHEREAS, City Staff, the Commission Chair, and the Mayor have interviewed Laure Campbell and recommend appointment to the Falcon Heights Community Engagement Commission.

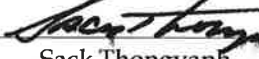
NOW THEREFORE BE IT RESOLVED by the City Council of the City of Falcon Heights, Minnesota:

1. That the appointment of Laure Campbell to the Community Engagement Commission is approved and adopted by the City Council of the City of Falcon Heights.

Moved by: Andrews

Approved by: 
Randall C. Gustafson
Mayor

GUSTAFSON 3 In Favor
MIAZGA
ANDREWS 0 Against
LEEHY
WEHYEE

Attested by: 
Sack Thongvanh
City Administrator