

**CITY OF LAKE ELMO
WASHINGTON COUNTY
STATE OF MINNESOTA**

RESOLUTION NO. 2018-064

A RESOLUTION APPROVING A DEVELOPMENT AGREEMENT FOR THE ROYAL GOLF CLUB AT LAKE ELMO 2ND ADDITION PLANNED UNIT DEVELOPMENT

WHEREAS, the City of Lake Elmo is a municipal corporation organized and existing under the laws of the State of Minnesota; and

WHEREAS, H.C. Golf Land, LLC., 11074 Radisson Road NE, Blaine, MN 55449 (“Developer”) has previously submitted an application to the City of Lake Elmo (“City”) for Final Plat and Planned Unit Development (PUD) Plans to be called The Royal Golf Club at Lake Elmo 2nd Addition, a copy of which is on file in the City Planning Department; and

WHEREAS, the Lake Elmo City Council approved The Royal Golf Club at Lake Elmo PUD Concept Plan on September 9, 2016; and

WHEREAS, the Lake Elmo City Council adopted Resolution 2017-47 approving The Royal Golf Club at Lake Elmo Preliminary Plat and PUD Plans on June 6, 2017; and

WHEREAS, the Lake Elmo City Council adopted Resolution 2018-062 approving The Royal Golf Club at Lake Elmo 2nd Addition Final Plat and PUD Plans on June 19, 2018; and

WHEREAS, a condition of approval of said Resolution 2018-062 establishes that prior to execution of the Final Plat by City officials, the Applicant shall enter into a Development Agreement with the City; and.

WHEREAS, the Developer and the City have agreed to enter into such a contract and a copy of the Development Agreement was submitted to the City Council for consideration at its June 19, 2018 meeting;

NOW, THEREFORE, BE IT RESOLVED THAT the City Council does hereby approve the Development Agreement for The Royal Golf Club at Lake Elmo 2nd Addition and authorizes the mayor and city Clerk to execute the document.

Passed and duly adopted this 3rd day of July, 2018 by the City Council of the City of Lake Elmo, Minnesota.



Mike Pearson, Mayor

ATTEST:

Julie Johnson, City Clerk

A handwritten signature in blue ink, appearing to read 'Julie Johnson', is written over a horizontal line. The signature is fluid and cursive.