

**CITY OF LAKE ELMO
WASHINGTON COUNTY, MINNESOTA**

RESOLUTION NO. 98-36

**A RESOLUTION AMENDING RESOLUTION NO. 98-11
THE FINAL PLAT OF PARKVIEW ESTATES**

WHEREAS, the Lake Elmo Planning Commission reviewed the preliminary plat of "PARKVIEW ESTATES" on November 24, 1997 and recommended on a 7-1 vote its approval, and

WHEREAS, the Lake Elmo City Council has previously considered and approved the preliminary plat and plan of PARKVIEW ESTATES on December 2, 1997,

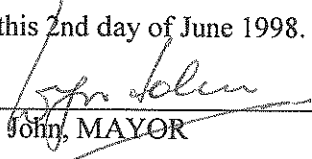
WHEREAS, the final plat of PARKVIEW ESTATES presented to the City Council conforms to the City's Open Space Development Area Ordinance.

NOW, THEREFORE, BE IT RESOLVED, that the Lake Elmo City Council does hereby approve and accept the final plat of PARKVIEW ESTATES as the same as on file with the City Administrator subject to the following conditions:

1. The park dedication shall be the 24.9-acre (Outlot E) parcel as shown on the plat and the development of the pathways.
2. The storm water detention facilities, drainage areas, and ponds and grading plan must comply with recommendations by the Valley Branch Watershed District and the City Engineer.
3. An access permit from Washington County shall be submitted before grading begins.
4. Permanent Conservation Easements for Outlots A, B, C, D and E of Parkview Estates shall be conveyed to the City and to a qualified land trust, where accepted, on forms approved by the City Attorney.
5. All comments from the City Engineer and City Attorney shall be incorporated into these "Conditions of Approval". (See letter from Tom Prew, TKDA, letter dated November 19, 1997).
6. Outlot F shall be deeded pursuant to the Lake Elmo/Brockman agreement and on or before the first residential building permit, the City shall receive a copy of this agreement.

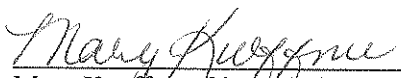
BE IT FURTHER RESOLVED that the City would not execute the Final Plat until the above conditions have been met.

ADOPTED, by the Lake Elmo City Council this 2nd day of June 1998.



Wyn John, MAYOR

ATTEST:



Mary Kueffner, City Administrator